







MARKUS WALKER

MARKUS WALKER is an award-winning artist, 3D generalist, motion designer, and world-builder with nearly 20 years of creative experience across multiple industries, including gaming, live events, product visualization, experiential, and virtual production.

His focus is developing compelling visual experiences that reinforce the value of human creativity and help brands and IPs connect with their audiences and fans on a deeply resonant level.

Whether working hands-on as a designer or leading creative teams, his craft is guided by a multidimensional approach that integrates an ever-evolving conceptual skill set, a commitment to mastering the latest creative tools, and a passion for collaboration.

EXPERIENCE

2005 - PRESENT **MARKUS THE ARTIST**

FREELANCE CREATIVE DIRECTOR

CLIENTS: DISNEY, ESPN, ACTIVISION BLIZZARD, SQUARE ENIX, UFC

AYZENBERG 2017-2023

ASSOCIATE CREATIVE DIRECTOR

CLIENTS: MICROSOFT, XBOX, BETHESDA, UBISOFT, BANDAI NAMCO

ART MACHINE 2016-2017

SENIOR ART DIRECTOR, BRAND DIVISION

CLIENTS: LA RAMS, UNIVERSAL STUDIOS, NETFLIX, FIAT/CHRYSLER

AEG 2013-2016

SENIOR GRAPHIC DESIGNER

CLIENTS: STAPLES CENTER, LA LAKERS, LA KINGS, COACHELLA

ADVANSTAR/UBM 2010-2013

SENIOR GRAPHIC DESIGNER + PHOTOGRAPHER

2008-2009 DISNEY

PRODUCTION DESIGNER - CONSUMER PRODUCTS

WARNER MUSIC GROUP 2005 - 2008

MARKETING ASSISTANT + GRAPHIC DESIGNER

AWARDS

2024 CLIO ENTERTAINMENT AWARDS

FINAL FANTASY XIV DAWNTRAIL LAUNCH CAMPAIGN

CLIENT: SQUARE ENIX **AGENCY:** WE ARE ROYALE

SILVER: USE OF INFLUENCER TALENT

BRONZE: INTEGRATED CAMPAIGN

SILVER: AUDIO VISUAL CAMPAIGN

CLIENTS

ACTIVISION BLIZZARD LA LIVE ADULT SWIM GAMES LOS ANGELES KINGS

AMAZON GAMES LOS ANGELES LAKERS BANDAINAMCO LOS ANGELES RAMS

META BETHESDA COACHELLA MICROSOFT

NETFLIX DISNEY ESPN NIANTIC

GRAND PARK PUFFCO SQUARE ENIX

STAPLES CENTER

STIIIZY STURDY

UBISOFT

UFC VISA

XBOX

EDUCATION

UC IRVINE

2006

B.A. POLITICAL SCIENCE

B.A. SOCIOLOGY DIGITAL ARTS

GNOMON SCHOOL

CHARACTER DESIGN

ZBRUSH

UNREAL ENGINE

2019-2022



