



**MARKUS THE ARTIST**





# MARKUS WALKER

CREATIVE DIRECTOR + MOTION DESIGNER + CONCEPT DESIGNER

Markus Walker is a multi-dimensional artist, motion designer and world-builder with over 15 years experience in art direction, graphic design, environment design, concept development, creative direction, 3D and motion design. He has worked with several brands including Xbox, Microsoft, Disney, ESPN and UFC across several industries including gaming, TV and film, broadcast, fashion, live events, professional sports, entertainment, music and consumer products. He is currently working remotely from the greater Los Angeles area and is looking to collaborate and bring his unique vision and style to every project.



## EXPERIENCE

**MARKUS THE ARTIST** 2005 - PRESENT

**FREELANCE CREATIVE DIRECTOR**

CLIENTS: DISNEY, ESPN, STURDY, PUFFCO, STIIIZY, GRAND PARK

**AYZENBERG** 2017 - 2023

**ASSOCIATE CREATIVE DIRECTOR**

CLIENTS: MICROSOFT, XBOX, BETHESDA, UBISOFT, BANDAI NAMCO

**ART MACHINE** 2016 - 2017

**SENIOR ART DIRECTOR, BRAND DIVISION**

CLIENTS: LA RAMS, UNIVERSAL STUDIOS, NETFLIX, FIAT/CHRYSLER

**AEG** 2013 - 2016

**SENIOR GRAPHIC DESIGNER**

CLIENTS: STAPLES CENTER, LA LAKERS, LA KINGS, COACHELLA

**ADVANSTAR/UBM** 2010 - 2013

**SENIOR GRAPHIC DESIGNER + PHOTOGRAPHER**

**DISNEY** 2008 - 2009

**PRODUCTION DESIGNER - CONSUMER PRODUCTS**

**WARNER MUSIC GROUP** 2005 - 2008

**MARKETING ASSISTANT + GRAPHIC DESIGNER**

## CLIENTS

MICROSOFT	FUSETV
XBOX	PUFFCO
ESPN	STIIIZY
UFC	GRAND PARK
BETHESDA	AMAZON GAMES
UBISOFT	NETFLIX
BANDAI NAMCO	FIAT/CHRYSLER
G4	STAPLES CENTER
OCULUS/META	LA LIVE
NIANTIC	LOS ANGELES RAMS
ADULT SWIM GAMES	LOS ANGELES LAKERS
DISNEY	LOS ANGELES KINGS
STURDY	COACHELLA

## TOOLS

ADOBE CREATIVE SUITE  
UNREAL ENGINE  
BLENDER  
CINEMA4D  
MAYA  
ZBRUSH  
3DCOAT  
MARVELOUS DESIGNER  
HOUDINI  
EMBERGEN  
WORLDCREATOR  
REDSHIFT  
OCTANE  
ARNOLD  
SUBSTANCE PAINTER  
SUBSTANCE DESIGNER

## SERVICES

CREATIVE DIRECTION  
ART DIRECTION  
MOTION DESIGN + VFX  
CONCEPT DEVELOPMENT  
KEY ART  
WRITING + PITCHING  
PITCH DECK DESIGN  
ILLUSTRATION  
STORYBOARDING  
CG MODELING + SCULPTING  
ANIMATION  
PRODUCT VISUALIZATION  
PHOTOGRAPHY + EDITING  
VIDEOGRAPHY + EDITING

## EDUCATION

**UC IRVINE** 2006

B.A. POLITICAL SCIENCE  
B.A. SOCIOLOGY  
DIGITAL ARTS

**GNOMON SCHOOL** 2019-2022

CHARACTER DESIGN  
ZBRUSH  
UNREAL ENGINE

**VIDEO SYMPHONY** 2010

MOTION GRAPHICS & VISUAL EFFECTS



WEB



REEL



VIDEOS



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